

**Art & design, dance, music, drama.**

Listening:

- 🌳 Know how time and place can influence the way music is created
- 🌳 Charanga Unit – Let your spirit fly.
- Joseph Mallord William Turner as an artist - Rievaulx Abbey
- 🌳 Experiment with different grades of pencil and other implements to draw different forms and shapes.
- 🌳 Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
- 🌳 Make marks and lines with a wide range of drawing implements

**Personal development and PSHE**

- 🌳 Try New Things
- 🌳 Concentrate
- 🌳 Prevent strategy
- 🌳 To agree on class rules
- 🌳 To know we are all different and to accept those differences
- 🌳 Demonstrate the process for decision making
- 🌳 Kidsafe

**Computing/ ICT capability**

Digital Research – Searching

- Use a range of child friendly search engines to locate different media, e.g. text, images or sound.
  - Evaluate different search engines and explain their choices in using these for different purposes.
  - Develop specific key questions and key words to search for information e.g., a question such as 'Where could we go on holiday?' would become a search for 'holiday destinations'.
  - Consider the effectiveness of key questions on search results and refine where necessary.
  - Use strategies to verify the accuracy and reliability of information, distinguishing between fact and opinion, e.g. cross checking with different websites or books.
  - Use appropriate tools to save and retrieve accessed information, e.g. through the use of favourites, history, copy/paste and save as.
  - Identify and cancel unwanted advertising, pop-ups and potentially malicious downloads by using the task manager function and NOT through buttons on the pop-up window, or the cross in the right hand corner.
    - Know how to temporarily allow useful pop-ups from a website.
  - Develop use of more advanced searching techniques, e.g., searching for a phrase using quotation marks to locate precise information.
- Choose the most appropriate search engine for a task, e.g., image search, search within a specific site or searching the wider internet.

**History, Geography & Citizenship.**

Furness Abbey:

- 🌳 Making links across periods such as difference between clothes, food, buildings and transport
- 🌳 Understand some of the methods of historical enquiry and how evidence is used to make detailed observations, finding answers to questions about the past

Our local Area:

- 🌳 Human and physical features e.g. road/ field/ mountain
- 🌳 Mapping a familiar route to school
- 🌳 Geographical changes in the area
- 🌳 Look at maps of area from a range of publications

**Topic:** No Place I'd Rather Be

**Term & Weeks:** Autumn ...7 weeks

**Year Group 3**



**Science, Design & Technology.**

Light and astronomy:

- 🌳 Recognise that they need light in order to see things and that dark is the absence of light
- 🌳 Notice that light is reflected from surfaces
- 🌳 Recognise that light from the sun can be dangerous and there are ways to protect our eyes
- 🌳 Recognise that shadows are formed when the light from a source is blocked by a solid object
- 🌳 Find patterns in the way the size of shadows change
- 🌳 Investigation – Data Loggers

**Citizenship - Business Links**

Happy and Healthy Lifestyle project and presentation with FESP

**PE**

Football skills

- 🌳 Dribbling skills using 4 parts of the foot inside/outside/sole/laces of both feet and a football.
- 🌳 Incorporate stop and turn (changing direction) into their dribbling using inside/outside of both feet and a football.
- 🌳 Pass the ball using inside/outside of foot.
- 🌳 Apply the skills they have learnt and incorporate them into a game situation.

Swimming skills

- 🌳 Safe entry in and out of the water
- 🌳 Placing face under the water and blowing bubbles
- 🌳 Travelling on the front and the back beginning to use stroke technique

**RE**

Christianity  
Links to Furness Abbey work

**Modern Foreign Languages.**

- 🌳 Greetings
- 🌳 Saying and asking how you are
- 🌳 Nouns
- 🌳 Numbers 1-20

**Core books Planned read aloud**

- 🌳 Who's afraid of the Big Bad Book – Lauren Child
- 🌳 Little Red Reading Hood – Lucy Rowland
- 🌳 The True Story of the Three Little Pigs – John Scieszka
- 🌳 Out of Time – Gill Jepson
- 🌳 Into the Forest – Anthony Browne

**Curriculum enhancements/visitors and visits.**

- Visit to Furness Abbey
- Local area walks
- Abbotswood

## Numeracy – CLIC 10

Big Maths	Outer Maths
<p><b>Counting</b>  <b>Squiggleworth Step 2 (i)</b>                      3 digit numbers  <b>Learn Its</b>  <b>Step 10 – Multiples of 3</b>  <i>It's nothing new</i>  <b>Fact Families Step 4</b>                      I know the fact families for 1 d x 1 d facts  <b>Coin Multiplication Step 2</b>                      I can complete a 1, 2, 5 10 card  <b>Calculating</b>  <b>Addition Step 25</b>                      I can solve any 2d + 2d  <b>Subtraction Step 28</b>                      I can take any 2d number from 100  <b>Column Methods</b>  <b>Addition Step 2</b>                      I can solve any 2d + 2d  <b>Subtraction Step 2</b>                      I can solve any 2d – 2d</p>	<p><b>Shape</b>  <b>Explore and Draw Step 14 –</b>                      I can draw lines to the nearest half centimetre  <b>Explore and Draw Step 15 –</b>                      I can recognise horizontal and vertical lines  <b>Explore and Draw Step 16 –</b>                      I can recognise parallel lines  <b>Explore and Draw Step 17 –</b>                      I can recognise perpendicular lines  <b>3D Shapes Step 17</b>                      I can recognise the 3D shapes I know in context  <b>Position and Direction Step 13</b>                      I can use the four compass points to describe direction  <b>Amounts</b>  <b>Amounts of turn Step 7 –</b>                      I can recognise half turns, three quarter turns and whole turns as amounts of right angles  <b>Amounts of turn Step 8 –</b>                      I can tell if an angle is greater than or less than a right angle  <b>Amounts of turn Step 9 –</b>                      I can move two arms to replicate an angle in a polygon  <b>Amounts of turn Step 10 –</b>                      I can spot right angles in shapes  <b>Fractions</b>  <b>Fractions of a whole Step 9 –</b>                      I can tell you fractions equal to 1 e.g. two halves, three thirds, four quarters etc  <b>Fractions of a whole Step 10 –</b>                      I can always count up how many equal parts altogether.  <b>Fractions of a whole Step 11 –</b>                      I can always count up how many equal parts are shaded.  <b>Fractions of a whole Step 12 –</b>                      I can find any simple fraction of any simple shape  <b>Fractions of a whole Step 13 –</b>                      I can show any simple fraction  <b>Fractions: Counting Step 6</b>                      I can count in thirds  <b>Fractions: Counting Step 7</b>                      I can count in tenths  <b>Fractions: Its nothing new Step 4 –</b>                      I can add and subtract fractions with the same denominator (within 1)  <b>Fractions: Calculation Step 1 –</b>                      I see fractions as 'just another number'  <b>Explaining Data</b>  <b>Line Graphs Step 2</b>                      I can track my own Big Maths Beat that! Scores with a line graph</p>

## Literacy

Mystery Stories - Excerpt from Out of Time 2 weeks

Into the Forest – Anthony Browne 3 weeks POR

Recount – Biography 2 weeks  
 Monks life? Henry VIII?